Technical Brief:

Using the RMC Discrete I/O Input to Event Mode



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Abstract

The RMC-DI/O is capable of sophisticated motion control using small and inexpensive Programmable Controllers with simple discrete I/O. An RMC with a DI/O communications interface is capable of three discrete I/O interfaces: Command Mode, Input to Event Mode, and Parallel Position Mode. Of these three communication modes, Input to Event mode is the simplest for many repetitive-process applications; many applications may not require a programmable controller.

This technical brief will compare the three discrete I/O interfaces of the RMC100 product-line, describe implementing Input to Event Mode, and finally provide a sample application using Input to Event Mode.

DI/O Communication Mode Comparison

The following chart lists the advantages and disadvantages of each communication mode. Each word or phrase in bold print appears in RMCWin's online help index.

| Interface Mode | <u>Advantages</u> | <u>Disadvantages</u> |
|-------------------|--------------------------------------------|----------------------------------------------|
| Input to Event | • Does not require a PLC | • Returns only a Halted |
| Mode | • Multiple axes may be | Bit—indicating an error |
| | given commands from a | has occurred—and an In |
| | single input | Position Bit per axis |
| | • Allows use of Event | • Issues only Start Event |
| | Control feature | commands |
| Parallel Event | • Up to four axes may be | Requires parallel inputs |
| Mode | commanded at once | • Returns only a Halted |
| | • PLC or thumb-wheel | Bit—indicating an error |
| | switches may be used | has occurred—and an In |
| | • Allows use of Event | Position Bit per axis |
| | Control feature | • Sequence must be pre- |
| | | programmed in Event |
| | | Control |
| Parallel Position | • Any position can be | • Requires a PLC |
| Mode | moved to in a single PLC | • Returns only a Halted |
| | scan | Bit —indicating an error |
| | • Any open loop drive can | has occurred—and an In |
| | be triggered in a single | Position Bit per axis |
| | PLC scan | • Issues only Go and |
| | • Multiple profiles can be | Open Loop commands |
| | selected for any move | • Gives commands to |
| | | only one axis per scan |
| Command Mode | • Any RMC command | • Requires a PLC |
| | can be issued | • Requires 2 PLC scans |
| | • Any status information | per command |
| | can be retrieved | • Gives commands to |
| | (including Actual Desition Actual Speed | only one axis per |
| | Position, Actual Speed, | command cycle |
| | other Status Pits) | |
| | oulei Status Dits) | |

Implementation

The following diagram shows the electrical control connections of a single-axis hydraulic system using RMC-DI/O in Input to Event Mode (the PC and its RS232 cable are needed only during setup):



This document discusses only the connections between the Programmable Controller and the RMC. For details on the transducer and drive wiring, look up **Wiring Notes** in the RMCWin index.

Input to Event mode requires use of the **Event Control** feature of the RMC. You should first familiarize yourself with **Event Control** and the **Event Step** table. The RMCWin online help is a good reference for this information.

Input to Event mode does not require multiple inputs to be switched simultaneously. For this reason, many applications can use the RMC without a controlling PLC. The following points describe the operation of Input to Event mode:

- Parameters and tables used by the RMC are configured using the RMCWin software and stored in the RMC FLASH memory.
- All axes are initialized by raising the **Run/Stop** (CPU input 0) line on the RMC, and all axes are immediately stopped by the falling of the **Run/Stop** line. Therefore, the **Run/Stop** input is often connected to the system's emergency-stop button.
- The **Ready** (CPU output 0) line echoes the **Run/Stop** input line to notify the controlling system when the RMC is initialized.
- When the **Run/Stop** line is raised and a **Trigger** (DI/O inputs 0-15) input rises or falls, the **Input to Event table** is used to determine which axes receive an event sequence.

The Input to Event table has a row for each edge (rising and falling) of each **Trigger** input (32 rows total). Each of these rows has a field for each axis; each field may either be left blank or hold an **Event Step** number (0 to 255).

When an edge occurs on a **Trigger** input, each axis's field in the row corresponding to the input edge that took place is checked. For each field containing a valid value, the axis starts executing the event sequence beginning with the **Event Step** number given by the **Input to Event table** entry.

- Each time the **Run/Stop** or a **Trigger** input transitions, the **Acknowledge** (CPU output 1) line toggles. Stand-alone applications generally ignore this, but PLC-controlled applications may wish to use this signal.
- The eight Status (DI/O outputs 0-7) outputs default to being used for the following:

| DI/O | | |
|----------|----------------------|--------------------|
| Output # | 2-4 Axis RMC's | 5-8 Axis RMC's |
| 0 | Axis 0 In Position | Axis 0 In Position |
| 1 | Axis 1 In Position | Axis 1 In Position |
| 2 | Axis 2 In Position | Axis 2 In Position |
| 3 | Axis 3 In Position | Axis 3 In Position |
| 4 | Axis 0 Stop on Error | Axis 4 In Position |
| 5 | Axis 1 Stop on Error | Axis 5 In Position |
| 6 | Axis 2 Stop on Error | Axis 6 In Position |
| 7 | Axis 3 Stop on Error | Axis 7 In Position |

Using the RMCWin software, these outputs may be marked to be user-controlled instead of being used for the above default assignments. User-controlled outputs are set and cleared from the **Event Step table**.

The following features of Input to Event mode add complexity to the mode, and are necessary only for a small number of applications:

- Using RMCWin, any of the **Trigger** inputs can be marked as **Single-axis** inputs. When an edge occurs on a **Single-axis** input, only one field in the **Input to Event table** is used. This field is given by the row of the input edge that took place and the axis selected by the three **Axis Select** inputs (CPU input 1, DI/O inputs 16-17).
 - **NOTE:** This feature is not required in most cases where only a single axis is to be affected by an input. Most often this can be done by leaving all axes' event step numbers blank in the **Input to Event table** except the one axis that is to be affected.

The following table shows how to select an axis with these inputs:

| Desired Axis | DI/O Input 17 | DI/O Input 16 | CPU Input 1 |
|--------------|------------------|------------------|----------------|
| 0 | 0 | 0 | 0 |
| 1 | 0 | 0 | 1 |
| 2 | 0 | 1 | 0 |
| 3 | 0 | 1 | 1 |
| 4 | 1 | 0 | 0 |
| 5 | 1 | 0 | 1 |
| 6 | 1 | 1 | 0 |
| 7 | 1 | 1 | 1 |

• Using RMCWin, any of the **Trigger** inputs can be marked as **Non-linked** inputs. When an edge occurs on one of these inputs, the **Input to Event table** is still referenced to find the axes that have **Event Step** numbers. However, instead of

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starting an event sequence on the axis, *only the command* from the event step is given to the axis and *any pre-existing event sequence continues execution*.

The following general steps must be taken to set up a system using Input to Event mode:

1. Design the System

Designing the system begins with selecting the appropriate method of communication. First, decide whether one of the RMC's field bus solutions fits your application, and if you decide to use digital I/O, then decide which of the communication modes fits your application.

If you decide to use digital I/O using Input to Event mode, then you must design the wiring of the system, the event step table, and the input to event table.

2. Program the Event Step Table

Programming the Event Step table is described in the RMCWin online help. The event step table will hold the majority of the controlling logic. Be sure to save your Event Step table both in the RMC FLASH memory, and also on disk from RMCWin.

3. Program the Input to Event Table

Programming the Input to Event table is described in the RMCWin online help. This table serves the purpose of mapping edges of inputs to event sequences in the Event Step table. Be sure to save your Input to Event table both in the RMC FLASH memory, and on disk from RMCWin.

4. Configure the RMC Communication

The following steps are required to configure the Communication DI/O from RMCWin:

- Connect the serial port to the module being configured.
- On the **Tools** menu, click **Module Configuration**.
- In the **Slots** list, select the **Communication DI/O** item, and then click **Slot options**.
- In the **DI/O mode** list, select **Input to Event** mode.
- If you need to invert any inputs or outputs to match your hardware, select the appropriate check boxes in the **Invert inputs** and **Invert outputs** areas.
- If you wish to use the Communication DI/O counter feature, click either **Edge** or **Quadrature** under **Counter Type**. See **Using Counters** in the RMCWin online help for more details.
- Click Mode options.
- If you want to define one or more inputs as either single axis or non-linked, then use the check boxes in the **Single-axis inputs** and **Non-linked inputs** areas.
- If desired, you may select to control any of the outputs by checking the appropriate **User-controlled outputs** check boxes.

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- Click **OK**.
- Click Update RMC.
- The **Update Module Configuration** dialog box will be displayed to indicate the progress. If the module could not be reset manually, you may be prompted to reset the module yourself.

5. Wire, Test, and Tune the System

Wiring and testing should follow your design. Tuning the system is described in the RMCWin online help. Be sure to save your tuning parameters both in the RMC FLASH memory, and also on disk from RMCWin.

Sample Application

In this application a user wants to use a motion controller to precisely control a pair of hydraulic cylinders to the $1/1000^{\text{th}}$ of an inch resolution. The cylinders are part of a press and are tied together at the surface of the press. The user wishes to have the cylinders begin at 10.000", extend to 0.250", and retract back to 10.000", as shown in the following diagram:



The following simple control panel will be used for this application:



The buttons and indicators are to operate as follows:

- The **E-stop** button—closed when pulled, and open when pushed—must be pulled in order for the system to run. When pressed, the system will halt immediately.
- The normally-open **Run** button starts the extension and retraction cycle of the cylinders.
- The green **Ready** light indicates when power is supplied and the E-stop is not pushed.
- The green **Complete** light indicates when the cycle is completed.
- The red **Error** light indicates that the cylinders stopped because of an error (for example, perhaps the cylinders lagged behind the target positions by too much).

1. Design the System

This application requires two axes, and we will assume that the position feedback is given by magnetostrictive displacement transducers (MDT's). Therefore, the appropriate module to use is the **RMC100-M1-DI/O**.

The RMC controls based on the transducer or encoder counts received. However, counts rarely correspond to meaningful engineering units. Therefore, the RMC allows the user to convert counts into meaningful position units by using **Scale** and **Offset** parameters. Refer to RMCWin's online documentation for details. In this application, the position

units used will be thousandths of an inch. Therefore, speeds will be given in thousandths of an inch per second.

The following wiring diagram would allow the above control panel to work with the RMC in Input to Event mode:



Simply by wiring the system, many of the controls are already handled:

- The **E-stop** button enables or halts the axes as wired into the **Run/Stop** (CPU input 0) input of the RMC.
- The **Ready** light works as specified because the **Ready** (CPU output 0) output on the RMC is on when the system is not halted by the **Run/Stop**.
- The **Error** light works as specified because it combines the Stop on Error status outputs (DI/O outputs 4 and 5) of the two axes. Therefore, when either axis has an error, the light will illuminate.

2. Program the Event Step Table

We now need to write an event sequence that will generate the desired sequence on the two axes and turn on DI/O output 2 to illuminate the **Complete** light at the end. A complete listing of available commands can be obtained from RMCWin's online help. The following event sequence will be used to control both axes:

| 📕 Event Steps - C:\Program Files\RMCWin\RMC.ST1 🛛 📃 🗖 🗙 | | | | | |
|----------------------------------------------------------------|---------|---------|-----------|-----------|---------|
| <u>File E</u> dit <u>O</u> nline <u>S</u> ettings <u>H</u> elp | | | | | |
| 1 | 🛍 💊 🍇 | 9 | | | |
| Parameter | 0 | 1 | 2 | 3 | 4 |
| Mode | 0x0000 | 0x0000 | 0x0091 | 0x0091 | 0x0000 |
| Accel | 0 | 0 | 100 | 100 | 0 |
| Decel | 0 | 0 | 100 | 100 | 0 |
| Speed | 0 | 0 | 1000 | 5000 | 0 |
| Command Value | 0 | 0x0004 | 250 | 10000 | 0x0004 |
| Command | |] | G | G | [|
| Commanded Axes | Default | Default | 0-1 | 0-1 | Default |
| Link Type | 0 (End) | DelayMS | AxesInPos | AxesInPos | DelayMS |
| Link Value | 0 | 0 | 0x0003 | 0x0003 | 0 |
| Link Next | 0 | 2 | 3 | 4 | 0 |
| | | | | | |
| From file. | | | | | |

Each step is described below, beginning by the first step that will be executed:

- Step 1: A Reset Outputs (]) command is issued. Its hexadecimal Command Value indicates which bits to reset. Therefore, bit 2 (hexadecimal 00004) represents DI/O output 2. The DelayMS (D) link type and its 0 link value indicate to delay 0 milliseconds and then go to step 2.
- Step 2: Both axes are commanded to **Go** (G) to 250 position units. The **AxesInPos** (A) link type waits until axes 0 and 1 are both in position, and then goes to step 3.
- Step 3: Both axes are commanded to **Go** (G) to 10,000 position units. The **AxesInPos** (A) link type waits until axes 0 and 1 are both in position, and then goes to step 4.
- Step 4: A **Set Outputs** ([) command is issued, which turns on DI/O output 2. The event sequence then ends by going back to event step 0.
- Step 0: This step ends the event step sequence because it has no link type.

3. Program the Input to Event Table

The final step is to cause DI/O input 0 to trigger the event sequence shown. This is done with the following simple Input to Event table:

| 📕 Input | t to Event - C:\ | Progr 💶 🗖 🗙 | < |
|-------------------|-------------------------------|------------------------------------------------|-----|
| <u>Eile E</u> dit | t <u>O</u> nline <u>H</u> elp | | |
| 1 | - <u>*</u> 🖻 🛍 _ | <u>∿ ≥ 5 </u> | |
| Input | Axis0 | Axis1 4 | • |
| 0 | 1 | | |
| 1 | | | |
| 2 | | • | • |
| From file. | | | //. |

This single table entry causes axis 0 to start the event sequence beginning with step 1 whenever DI/O input 0 has a rising edge.

4. Configure the RMC Communication

The steps required for this procedure are described in the **Implementation** section of this Technical Brief. For this application, you should not need to use (1) inverted inputs, (2) inverted outputs, (3) counters, (4) single-axis inputs, (5) non-linked inputs, or (6) user-controlled outputs.

5. Wire, Test, and Tune the System

The system should be wired as described in the design above. Test the functionality of the final system, and finally tune the system as described in the RMCWin online help.

Reference

Throughout this technical note, references are made to RMCWin online help index entries. To obtain the RMCWin software package, contact Delta Computer System's web site (www.deltacompsys.com).